**Your lesson plan**

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| Topic/Lesson Title: Discover Sibiu, Romania |

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| Methodology: pair work, group work; speaking, writing skills; apps (Goosechase, Menti, Kahoot!); interactive board; pictures. |

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| Aims/Goals or SWBATs (Students will be able to......)   * To revise words related to tourist attractions and learn new ones; * To describe a building/ a place * To write a short text describing a building |

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| Age group: 13-year-olds |

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| Level: A2+ |

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| Time (Lesson duration): 50 minutes |

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| Materials:  <https://patrimoniu.sibiu.ro/en>  <https://patrimoniu.sibiu.ro/istorie_en/premiere>  <https://www.romaniatourism.com/index.html>  <https://sibiucityapp.ro/en> |

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| Lead-in *What’s going to happen here to introduce your students to the topic?* Time \_\_\_5 minutes\_  Teacher shows a photo of Sibiu on the interactive board. Students are asked to say a word they think of when they see the picture. |

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| *What can students predict or do to get started with the lesson?* Time\_\_5 minutes \_\_\_\_  Students in pairs write as many tourist attractions in Sibiu as possible in 2 minutes.  They share with the others. |

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| *What vocabulary could teachers focus on? What needs to be pre-taught?* Time 10 minutes \_\_  Teacher gives students a list of words which the students use to recreate collocations related to tourist attractions.  *upper town*  *lower town*  *city centre*  *historic centre*  *large square*  *small square*  *council tower*  *city hall*  Students try to explain what these collocations refer to.  Teacher helps if necessary. Teacher writes the words on the board. |

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| *What kinds of activities can students do to deepen their knowledge?* Time \_\_15 minutes \_\_\_\_  In groups of 4 the students explore the city and complete the missions in a Goosechase task.  The students are asked to share their location, write a few sentences about a tourist attraction and take a picture and share it in the app.  E.g. Share location of the place in front of the City Hall in Sibiu.  Write a sentence about a museum you can visit, whose entrance is in the Large Square in Sibiu.  Take a picture of a statue you can see in the Large Square in Sibiu.  <https://studio.goosechase.com/experience/bce07e6a-ea40-4319-8d40-f2e5c94e2b79/missions> |

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| *What kinds of questions can students answer from the activities? What should they notice or analyze?* Time \_\_15 minutes \_\_\_  Students are asked to make a riddle about one of the tourist attractions they discovered during the previous activity (Goosechase task). The other students have to guess.  E.g. It was the first museum opened for public in Romania and in South-Eastern Europe (answer: The Brukenthal Museum)  They share their riddles with the other students. |

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| *What are other follow up (or homework) activities that can be included?*  Students choose two buildings they discovered during the lesson and describe them in writing (50 words/ each). |

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| Other thoughts about this lesson plan:  There can be a *Kahoot!* game as assessment. Students can also share their thoughts/ ideas in a *Menti* (e.g. What 3 words best describe the Brukenthal Museum?)  Also, there can be a *Compare and contrast* activity at the end of the Goosechase activity (the students are asked to compare and contrast two buildings they discovered during the Goosechase activity, mentioning two similarities and two differences or speaking about them for one minute.) |