

Your lesson plan

Topic/Lesson Title: Human rights
"No child at work- all children at school"

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Methodology: Brainstorming, treasure hunts, gamebooks, discussion

Aims/Goals or SWBATs (Students will be able to.....)

1. Understand and recognize the consequences of child labor on children's rights and well-being.
2. Explore ways to address child labor issues in a creative way.
3. Collaborate in an engaging, interactive environment with ICT Tools

Age group: 12- 15 years old

Level: Secondary

Time (Lesson duration): 80 minutes

Materials:

- Projector or smartboard.
- Pre-prepared treasure hunt clues
- A short gamebook (print or digital).

Lead-in *What's going to happen here to introduce your students to the topic?* Time 5 minutes

- Begin by showing a thought-provoking image or video (5 minutes) about child labor.
- Ask students:
- What do you think is happening in this image?
- Which of the human rights are violated?

What can students predict or do to get started with the lesson? Time 5 minutes

Asking students about what child labor is, its causes, its effects. What human rights are affected (for example education, health)?

What vocabulary could teachers focus on? What needs to be pre-taught? Time 5 minutes

[Prohibition of child labour and protection of young people at work in EU](#)

This right is enshrined in article 32 of the Charter of Fundamental Rights.

What kinds of activities can students do to deepen their knowledge? Time 25 minutes

- Brainstorming (5min) the teacher asks students about child labor and its impact on children's rights.
- The teacher asks the students questions like: What is child labor? What human rights are violated when a child works?
- Treasure Hunt (<https://goosechase.com>): (20 minutes) Activity: Hide clues around the classroom or outdoors. Each clue represents a fact related to child labor (e.g. *A child instead of going to school is working to an industry. What right is being affected?*). Students in groups find hidden clues and then they discuss the rights that have been violated.
- Gamebook ([Storymate](#)) : (30 minutes) Activity: Provide a short gamebook with an interactive story.
A child is forced to work instead of going to school. Students decide whether the character speaks out, seeks help, or stays silent. Each choice leads to different outcomes, revealing possible solutions. Teams read and discuss their decisions and outcomes.

What kinds of questions can students answer from the activities? What should they notice or analyze? Time 10

When a child works, which human rights are violated?

When a child works and doesn't go to school, which are the consequences?

What are other follow up (or homework) activities that can be included?

To make a poster (collage) or a video about child labor to awake awareness about child labor and share it with Padlet or flip.

Other thoughts about this lesson plan: As I am a literature teacher, I could combine this lesson plan with poems or fictions which are about child labor.